

MAD ATOM

MadAtom

Twins Ernest and Bob are a pair of mad scientists who've done almost everything. At the age of 30, they've hit an existential crisis. What are they going to do with their lives? Well... Create life! From scratch But their competitive streak gets the best of them, so the first one who succeeds, wins!

Components:

1 5x5 square board

25 atoms:

- 5 red pieces
- 5 black pieces
- 5 yellow pieces
- 5 green pieces
- 5 white pieces

16 goal cards

20 action cards

Rules:

Start

All the atoms are placed in a common pool.

Each player selects 3 and gives them to his opponent at the start of the game.

Shuffle the decks.

Deal two goal cards to each player.

Deal three action cards to each player.

Gameplay

During each turn, the player can take one of the following actions

Take an action card from the deck.

Play an action card, - follow the instructions on the card, then place on the discard pile

Place two atoms from the personal pool on the board.

The aim is to complete the pattern specified on the goal card.

Once a goal is achieved, the goal is revealed to the opponent and placed face up to the right of the player.

A completed goal card has an action on the bottom which can be used by the player during their turn in addition to the usual actions. The action can only be used once. Any number of available goal cards can be used in this way.

Once the action of a completed goal card used, the card is turned face down.

At the end of the turn, the player takes an atom from the common pool, if one is available.

End Game

The game is completed once the goal deck is finished.

The completed goals are scored as follows:

Goals which are still face up:(the action has not been used) 2 points per atom in the molecule

Goals which are face down: (the action has been used) 1 point per atom in the molecule.

The player with the highest score wins.

Special Cards

Black hole. In the action cards deck, there is an action called 'Black Hole'. The player playing this action selects one existing atom on the board and designates it the 'black hole'. the player can must then fill all the grid squares surrounding that atom using atoms on the board, distorting the previous pattern.