

REPOPULATE

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HAIL OUR METAL SAVIOUR

For each robot section card, 1 Vote token is awarded to the player that has more worker tokens in that section than any other player. In the event of a tie, no vote is awarded for that section.

Additionally, the player who has the most combined worker tokens on all sections of the robot is awarded an additional 1 Vote token.

MONSTER KILLER

For each 3 "Event 1" cards claimed by a player through weapon attachment damage, that player is awarded 1 Vote (in the event of a tie, each tied player is awarded 1 Vote).

An additional 1 Vote is awarded to the player who has claimed the most "Event 1" cards through weapon attachment damage (in the event of a tie, each tied player is awarded 1 Vote).

NATIONALISM

The player with the most worker tokens on non-destroyed regions that belong to that player gains 1 vote. In the event of a tie, each tied player is awarded 1 vote.

INTERNATIONAL CO-OPERATION

The player with the most worker tokens on non-destroyed regions that do not belong to that player gains 1 vote. In the event of a tie, each tied player is awarded 1 vote.