

## Characters

There is a reminder card to every character. This card show how many AP, LP and KP a character has. Besides this you can see which special skills the character can use. A bar shows the character's LP.

### *Five different characters*

#### **Mechanic (Orange)      Moley Kowslowski**

HP    2                      Damage    2                      AP    3

Skill:

Change the state of a room –

change from air to vacuum 1AP, change from vacuum to air 2AP

#### **Brawler (Red)      Johnny Kaboom**

HP    3                      Damage    3                      AP    3

Skill:

no special skill, but higher LP and KP

#### **Scout (Green)      Marco Magnussen**

HP    2                      Damage    2                      AP    5

Skill:

no special skill, but higher AP

#### **Cyborg (Silver)      Kaylee Smith**

HP    2                      Damage    2                      AP    3

Skill:

Can move through rooms filled with vacuum, when the character is in Alpha Dimension.

Otherwise he can move through rooms filled with oxygen.

He can't stand in rooms that are not walkable in the current dimension.

BUT: For example: The character is in the Alpha Dimension

The character can't move this way: oxygen – vacuum – vacuum

He can move like this: oxygen – vacuum - oxygen

#### **Rogue (Black)      Silva Nassar**

HP    2                      Damage    2                      AP    3

Skill:

The character doesn't have to fight while passing a room. But can't avoid a fight when standing in a room.