



Deny

used **anytime**, you can deny an action or resource of a player. Both cards go into the discard pile



Plan Ahead

You can **place** up to **2 resources** in the ritual, right now.



Reprioritize

You **reverse** the **order** of play. In case of less than 3 players at the ritual discard to draw a resource



Unstable Ingredients

Force a player to **discard 2 cards** of his choice



I spy with my little eye

Force **someone else** to give you one **random resource**.



Extracurricular Activities

You may **draw two resource** from the resources pile



The Favor

Swap all your **cards** with ones of a player of your choice.



Replacement Notice

You **steal** the **turn** of any other player. When the game reaches his turn, you play in his place.



Hostile Takeover

used **anytime**, you **claim another players action** (including resource placement) as your own.