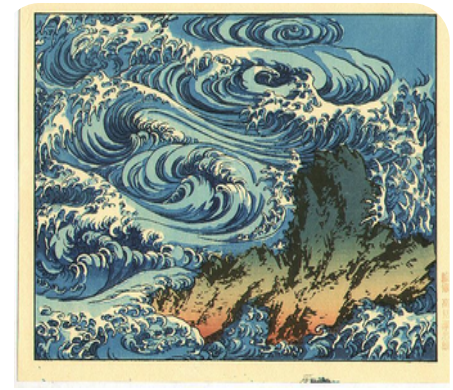




RECONSTRUCTION



RECONSTRUCTION

