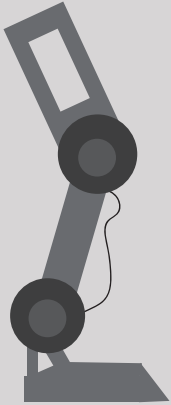
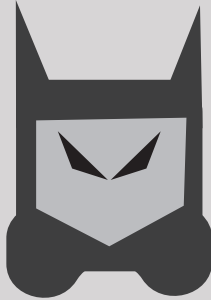


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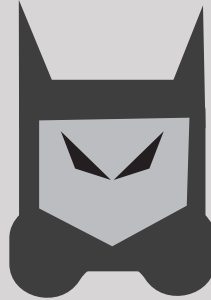
**+1 ARMOUR
+1 SPEED
SCRAP FOR 3**

HELMET



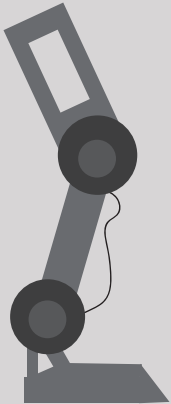
**+1 PIERCE
+1 RANGE
SCRAP FOR 3**

HELMET



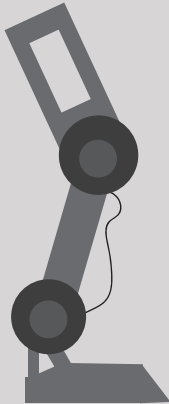
**+1 PIERCE
+1 RANGE
SCRAP FOR 3**

LEG



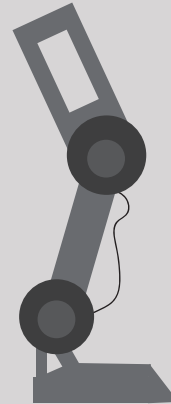
**+1 ARMOUR
+1 SPEED
SCRAP FOR 3**

LEG



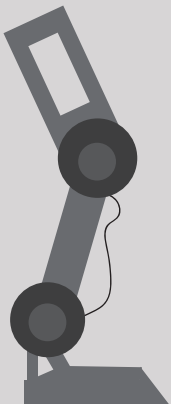
**+1 ARMOUR
+1 SPEED
SCRAP FOR 3**

LEG



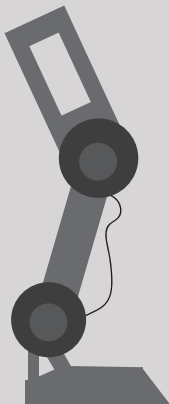
**+1 ARMOUR
+1 SPEED
SCRAP FOR 3**

LEG



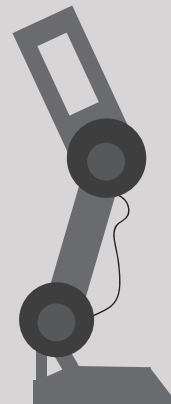
**+1 ARMOUR
SCRAP FOR 2**

LEG



**+1 ARMOUR
SCRAP FOR 2**

LEG



**+1 ARMOUR
SCRAP FOR 2**