



## Low Poly Earth v1.0

7/3/2017

## Introduction

Thanks for the downloading our asset! We are a community of VR & game devs, working to create games, experiences, development tools, and tutorials to empower indie developers worldwide. Join us here: <https://www.youtube.com/nurfacegames/>

## How To Use

You can drag the prefab "lowpoly\_earth" into your scene or view the demo scene to see an example usage. The example script rotates the earth:

```
using UnityEngine;  
using System.Collections;  
public class EarthSpinScript : MonoBehaviour {  
    public float speed = 10f;  
    void Update() {  
        transform.Rotate(Vector3.up, speed * Time.deltaTime, Space.World);  
    }  
}
```

## More Assets!

Check out our other great assets for VR and Game Development:

<https://www.assetstore.unity3d.com/en/#!/search/page=1/sortby=popularity/query=publisher:18530>