

The Road Home:

Art by Sarah Young

Game Design and Programming by Sam Lenger

Instructions:

1. Move the mouse to move the character. He'll follow!
2. Hold down left click to run.
3. To win, find the four puzzle pieces on the map and find your way home!
 - a. An orange bubble will block you from your home until you find the pieces.
4. Enemies will try and follow you. Hide in the blue bubbles! Those are your safe spots, they can't enter them.